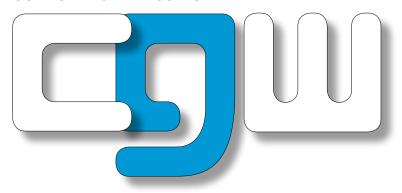
**COMPUTER GRAPHICS WORLD** 



## **2014 EDITORIAL CALENDAR**

**January-February 2014** 

**Bonus Distribution: GDC** 

Special Editorial Focus: High frame rate/modeling mania/Gaming

Advertising Close: 1/28/2014



**March-April 2014** 

**Bonus Distribution: NAB, FMX** 

Special Editorial Focus: Digital sets/fur&feathers/stylized effects

Advertising Close: 3/14/2014





May-June 2014

**Bonus Distribution** 

Special Editorial Focus: CG creatures/Machinima/digital hair

**Advertising Close: 5/2/2014** 

**July-August 2014** 

**Bonus Distribution: Siggraph, IBC** 

Special Editorial Focus: Super summer FX/digital fine art/Education supplement

**Advertising Close: 7/8/2014** 





**September-October 2014** 

**Bonus Distribution: Siggraph Asia** 

**Special Editorial Focus: Cloud computing/animation techniques/storage** 

**Advertising Close: 9/9/14** 

**November-December 2014** 

Special Editorial Focus: Oscar hopefuls/VFX trends&technologies/webisodes

**Advertising Close: 11/4/14**